



CHARACTER SHEET

Sim (500), Intermediate (5,000), Advanced (25k), Master (50k)

CHARACTER	HP	HP (MOD)	DAMAGE MODIFIERS				W	V	KEY	CLEM	SOUL GEM				RES SCR	POT	FOOD	H S	R I	R U	GOLD ACQUIRED														
(SCRIBE)	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				
	40	+3 +6 +9	0	-1	+1	+2	+3					1	2	3	4	5	6	7	8	9	1	2	3	4	5	SPELL	1	2	3	4	5				

