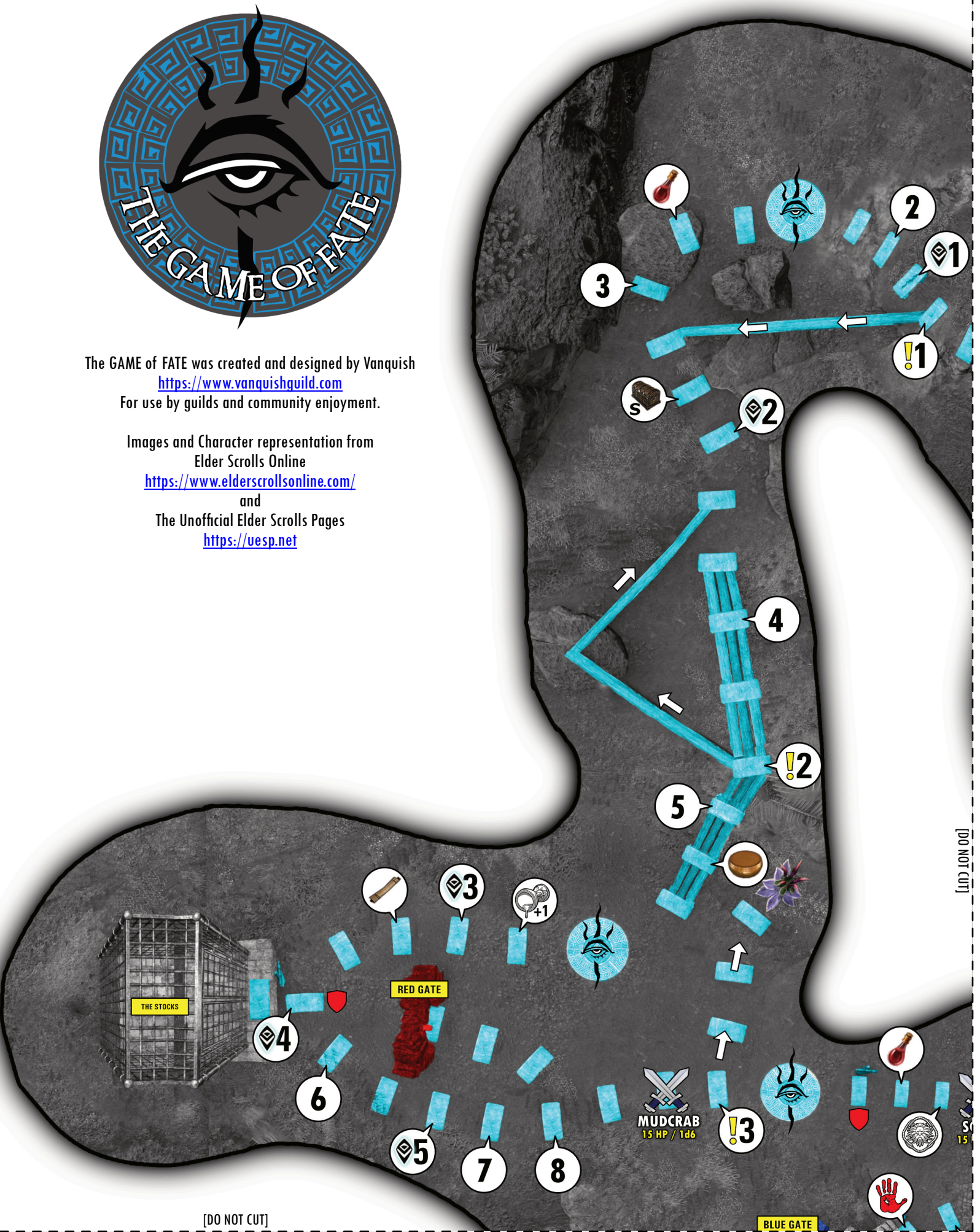




The GAME of FATE was created and designed by Vanquish
<https://www.vanquishguild.com>
 For use by guilds and community enjoyment.

Images and Character representation from
 Elder Scrolls Online
<https://www.elderscrollsonline.com/>
 and
 The Unofficial Elder Scrolls Pages
<https://uesp.net>



[DO NOT CUT]

[DO NOT CUT]

BLUE GATE

KEY



You find **CRUSTY BREAD**.
Regenerates 20 Health in combat.



You find **CHEESE**.
Regenerates 20 Health in combat.



You find a **HEALTH POTION**.
Using fully restores HP to MAX in combat.



You find a **HEALTH POTION**.
Using fully restores HP to MAX in combat.



You have found a **SOUL GEM**.
Revive back to life with FULL HP.



BLESSED by the **DIVINE**
Receive +1 DMG. (Does not stack)
Cures Plague and Lich Curse.



BLESSED by the **DIVINE**
Receive +2 DMG. (Does not stack)
Cures Plague and Lich Curse.



LEVEL UP!
Gain 2 HEALTH.



You found a **SIMPLE CHEST**.
ROLL 1-4 to unlock. (500g + LOOT)



You found an **INTERMEDIATE CHEST**.
ROLL ODD to unlock. (5,000g + LOOT)



You found an **ADVANCED CHEST**.
ROLL EVEN to unlock. (25k g + LOOT)



You found a **MASTER CHEST**.
ROLL 4-6 to unlock. (50k g + LOOT)



The **SPEAKER** has named your contract. If the one named by **FATE** is 1 space forward or Back, you must use the **BLADE** of **WOE**. **FATE** bearer must roll +1 or -1 of your roll to **FLEE**. (Bearer MOVES), or **DIE**.

SQUARE DEFINITIONS

1 SEND 1 Player BACK 4 spaces or MOVE FORWARD 4.



!1 LANDING on this spot, you notice a passage to the LEFT.



1 HARVESTER of SOULS: Collect & HOLD 6 SOUL GEMS to the end and WIN 200,000 gold.

2 HAPPY PATCH DAY! LOSE next TURN.

3 You look down and find a **SHINY NICKEL**. A trail leads you 2 SPACES AHEAD.



RIGGURT requests aid for a diplomatic mission. He is in need of a Resurrection Scroll, Potion of Health, and Food to please a house of Necromancers. If holding all items at end of game, WIN 100,000 gold.

4 You found us all drunk from FNF and nobody remembers if you rolled. ROLL AGAIN.



!2 SHELL sweet talked you into following her off the cliff. MOVE RIGHT DOWN.

5 Give yourself a PEEP! ROLL AGAIN.



You have been infected with **Noxiphilic Sanguivoria** (vampirism). With this curse, you have Incredible speed unable to roll a 1, 2, or 3 movement. However, any FIRE ENEMY does a +3 DMG PER TURN. You can remain cursed or be CLEANSED. (Marked with Purple Oblivion Gate)



You 'found' a **RUBY** as big as your fist. Do you take it? If YES, Headman Bhosek has sent his Guards to retrieve it and throw you in the STOCKS. Throughout the game board are banners that represent Guards. Landing on one draws their attention. ROLL an ODD number to "Sneak" by. ROLLING EVEN will place you in jail and lose the gem. Finish the board with the RUBY still in your possession and WIN 100,000 gold. (Marked with Green Circle)

6 QUEUED for GRAYHOST. LOSE next TURN.



You have been infected with Lycanthropy (werewolf). With this curse you have incredible Strength giving you a +3 DMG to all attacks. BUT, landing on ANY Guard location will immediately place you in the STOCKS. You can remain cursed or be CLEANSED. (Does not stack with DIVINE BLESSING. Marked with Double Sword)

7 You been called to tell a 'DAD JOKE'. Tell JOKE or LOSE next TURN.

8 CYRODIIL LAG. MOVE BACK 3 squares.



!3 You were PULLED by a Strangler. MOVE 3 spaces LEFT.

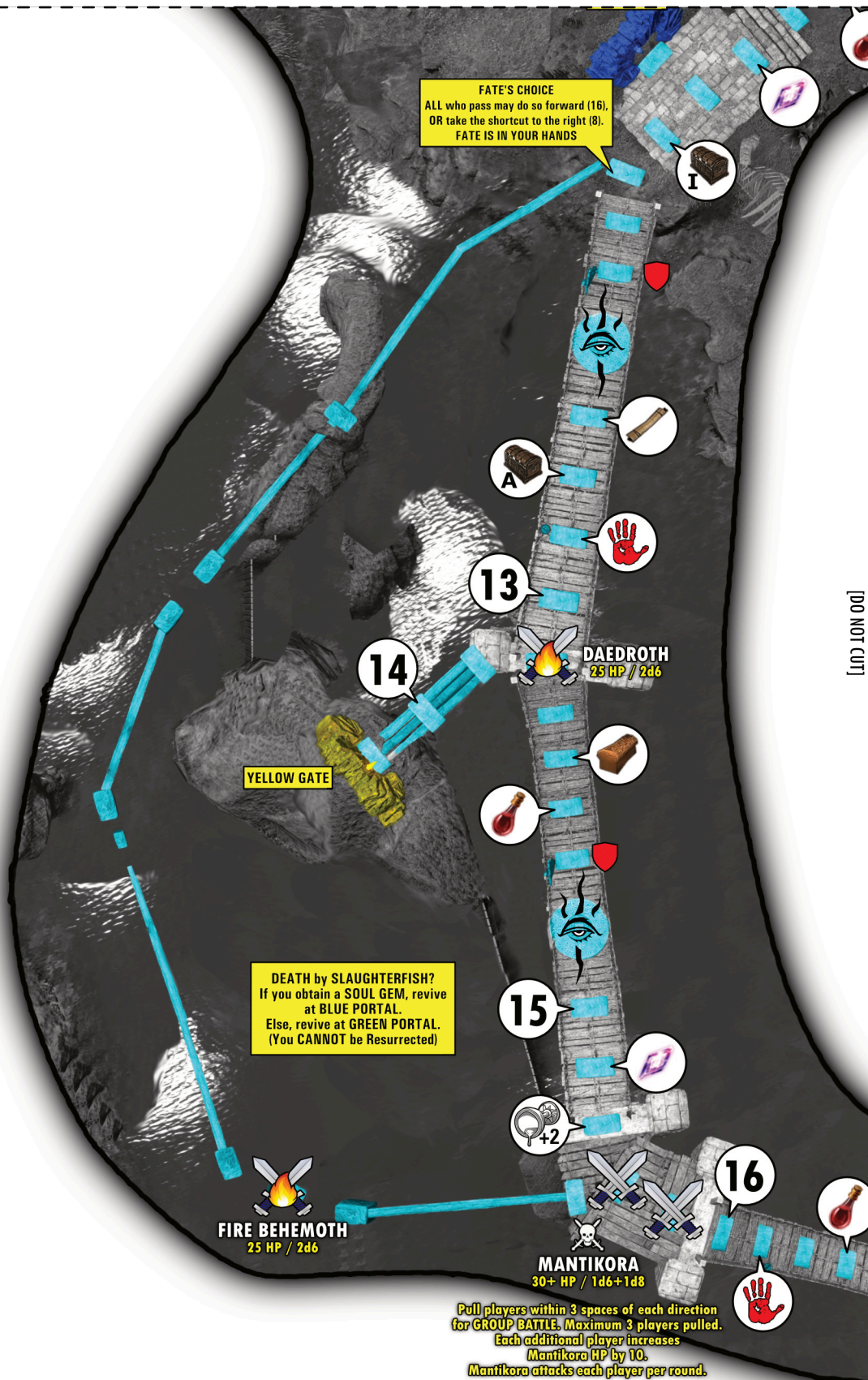
9 You stepped into a sticky, inky substance left by Hermoraus Mora. ROLL an ODD to dodge roll out or LOSE next TURN.

[CUT HERE]



[DO NOT CUT]

[CUT HERE]



[CUT HERE]

11

TROLL
20 HP / 1d4+1d6

FLAME ATRO
20 HP / 1d10

SQUARE DEFINITIONS (CON'T)

- !4 CADWELL:** Tell you what — I happen to know another way! Rather a fun little jaunt, actually. **MOVE** 1 square to your **RIGHT**.
- 10** Stepped into a **BEAR TRAP**. **STUNNED** for 1 **ROUND**.
- 11** You were caught farming resources during **FNF**. You are mercilessly mocked and **LOSE** next **TURN**.
- 12** Send an **OPPOSING** player **BACKWARD** 7 **SPACES**. (not Teammate)
- 13** You **USE TIME STOP**. **FORCE** any player to **LOSE** next **TURN**.
- 14** **STUNNED** from Teleportation. **LOSE** next **TURN**.
- 15** You been called to tell a 'DAD JOKE'. Tell **JOKE** or **LOSE** next **TURN**.
- 16** You queued for a Random Normal during the Game of Fate. Really? **LOSE** next **TURN**.
- 17** **SCHEDULED MAINTENANCE**. **LOSE** next **TURN**.
- 18** You accidentally summoned in town and are Rooted by the Guards. **ROLL EVEN** to **BREAK FREE** or **LOSE** next **TURN**.

[CUT HERE]

